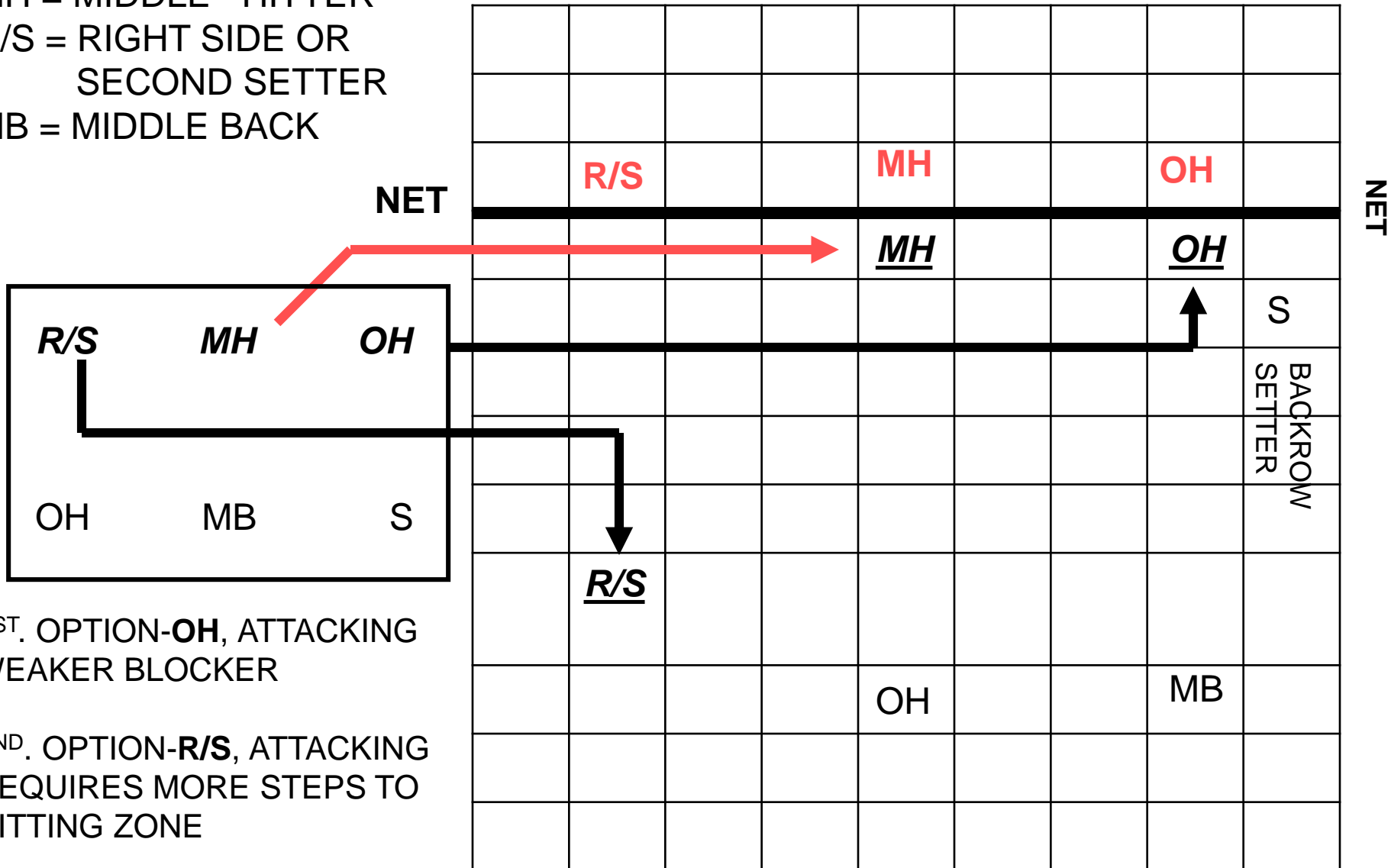


# 6-2 SYSTEM ROTATION 1

OH = OUTSIDE HITTER  
 MH = MIDDLE HITTER  
 R/S = RIGHT SIDE OR  
 SECOND SETTER  
 MB = MIDDLE BACK



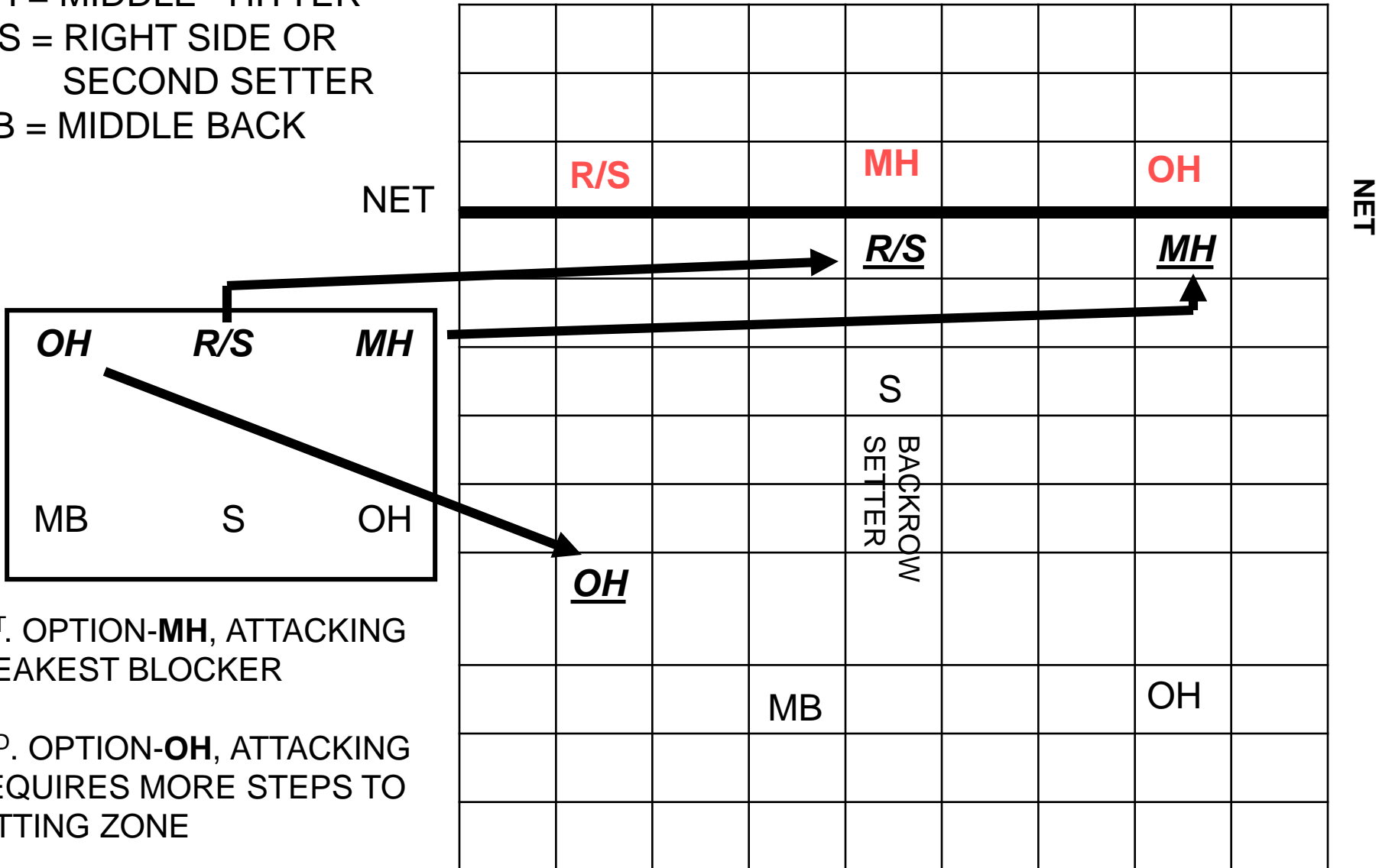
1<sup>ST</sup>. OPTION-**OH**, ATTACKING  
 WEAKER BLOCKER

2<sup>ND</sup>. OPTION-**R/S**, ATTACKING  
 REQUIRES MORE STEPS TO  
 HITTING ZONE

3<sup>RD</sup>. OPTION-**MH** HIGH SETS, #4  
 OR "B" SET

# 6-2 SYSTEM ROTATION 2

OH = OUTSIDE HITTER  
 MH = MIDDLE HITTER  
 R/S = RIGHT SIDE OR  
 SECOND SETTER  
 MB = MIDDLE BACK



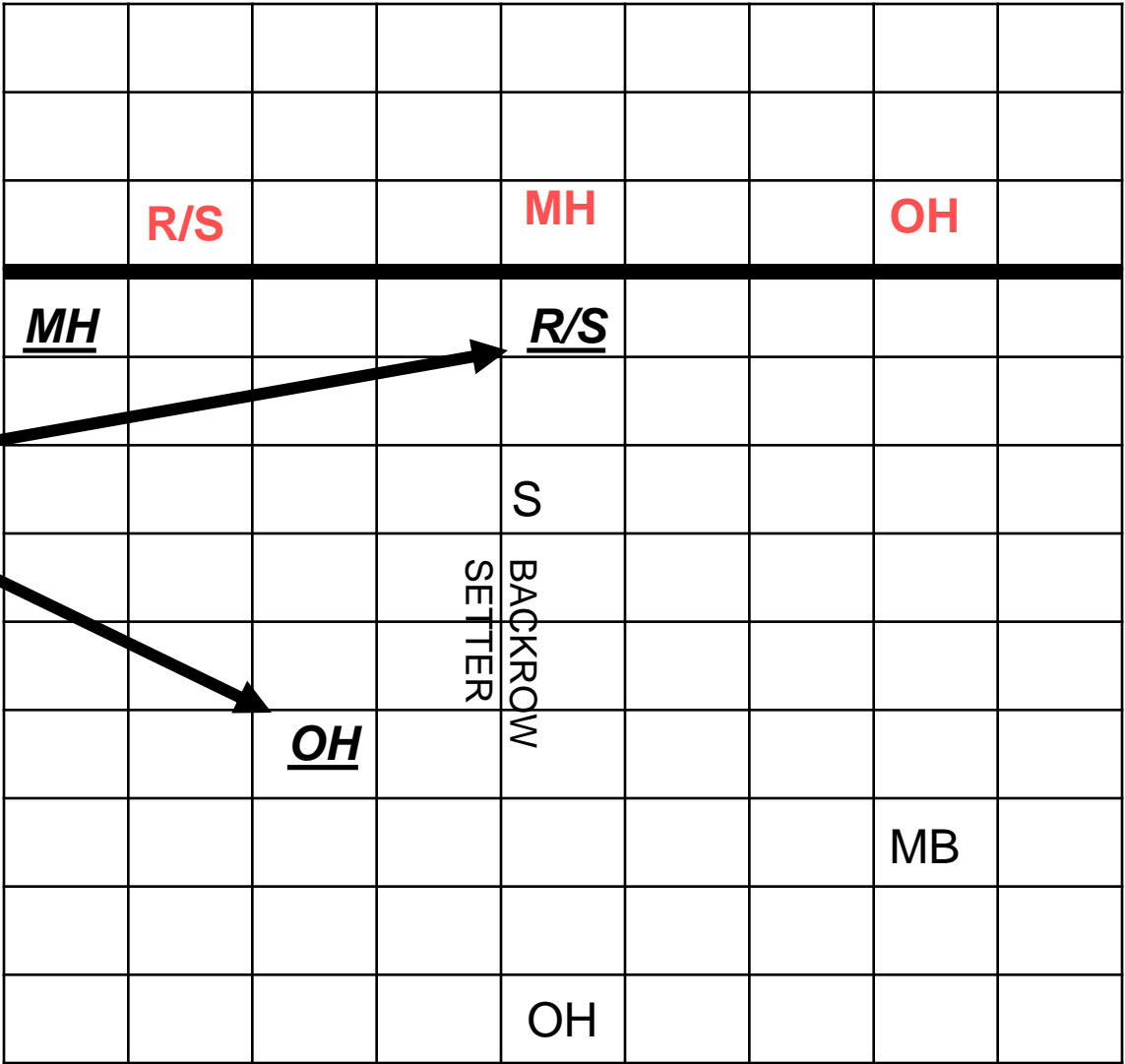
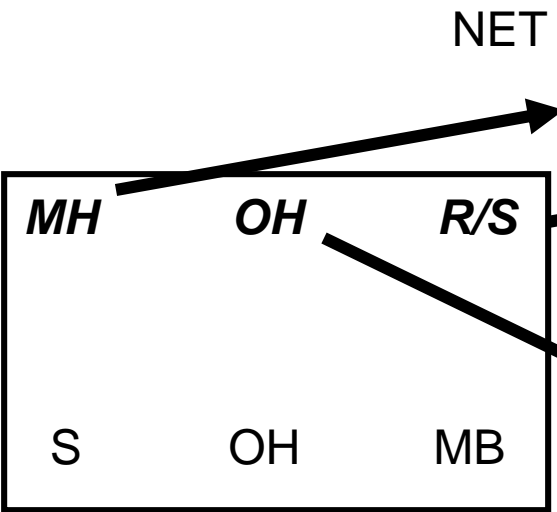
1<sup>ST</sup>. OPTION-**MH**, ATTACKING  
WEAKEST BLOCKER

2<sup>ND</sup>. OPTION-**OH**, ATTACKING  
REQUIRES MORE STEPS TO  
HITTING ZONE

3<sup>RD</sup>. OPTION-**R/S** HIGH SETS, #4  
OR "B" SET

# 6-2 SYSTEM ROTATION 3

OH = OUTSIDE HITTER  
 MH = MIDDLE HITTER  
 R/S = RIGHT SIDE OR  
 SECOND SETTER  
 MB = MIDDLE BACK



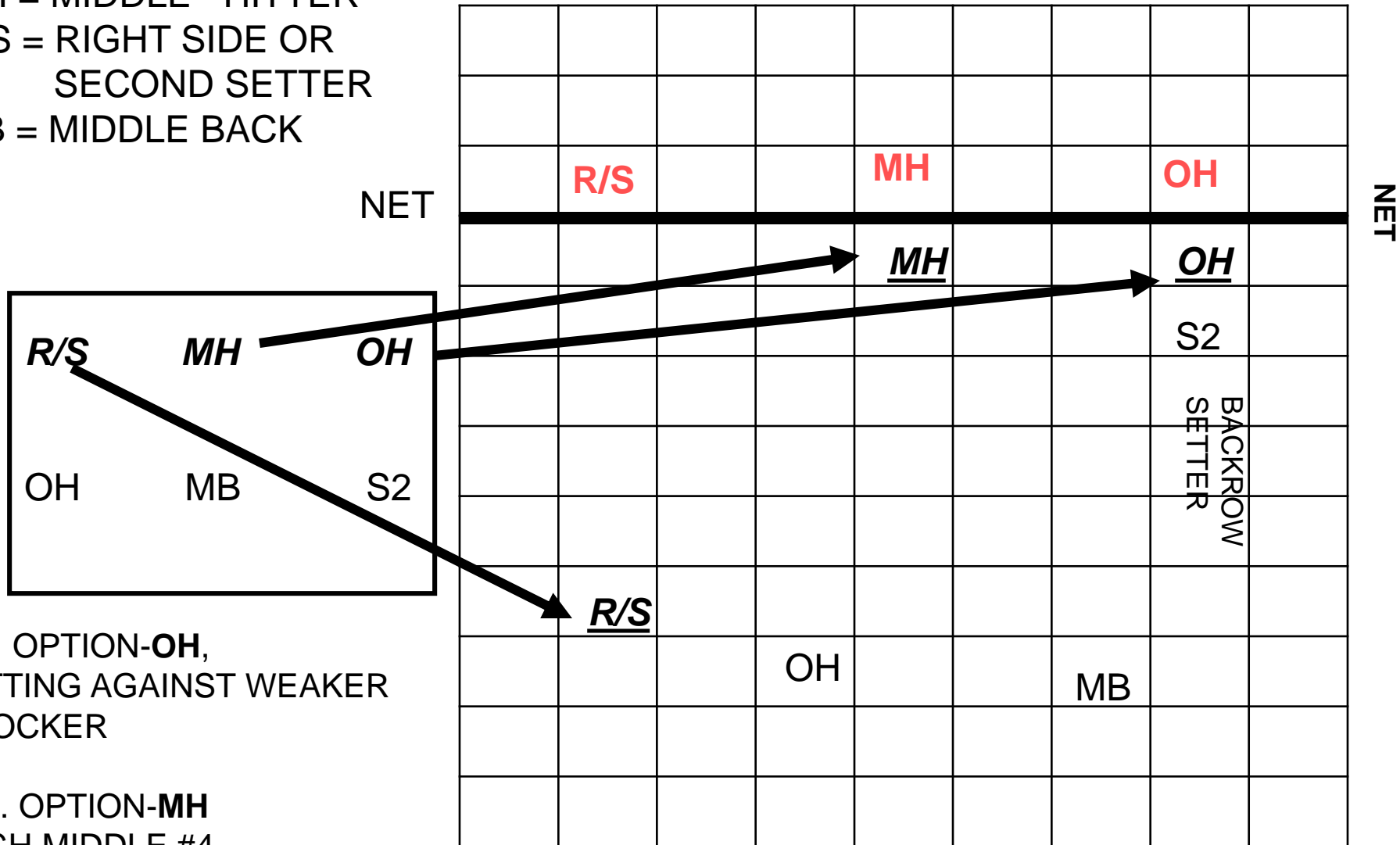
1<sup>ST</sup>. OPTION-MH,  
 HITTING SLIDE STEP,  
 QUICKER PACE

2<sup>ND</sup>. OPTION-R/S,  
 HIGH MIDDLE

3<sup>RD</sup>. OPTION-OH,  
 HIGH SETS, #4 OR #1

# 6-2 SYSTEM ROTATION 4

OH = OUTSIDE HITTER  
 MH = MIDDLE HITTER  
 R/S = RIGHT SIDE OR  
 SECOND SETTER  
 MB = MIDDLE BACK



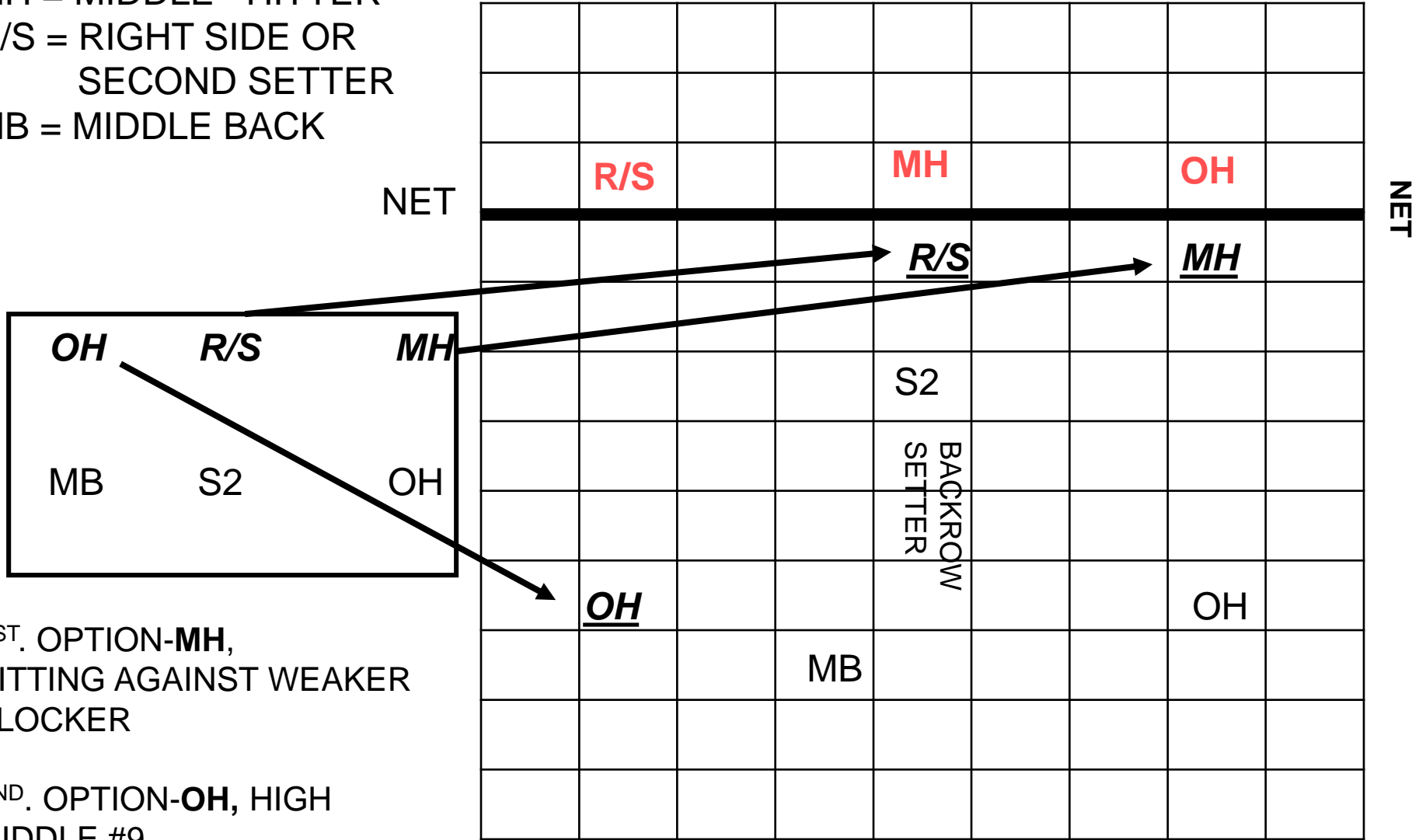
1<sup>ST</sup>. OPTION-**OH**,  
 HITTING AGAINST WEAKER  
 BLOCKER

2<sup>ND</sup>. OPTION-**MH**  
 HIGH MIDDLE #4

3<sup>RD</sup>. OPTION-**R/S**,  
 HIGH SETS, #1

# 6-2 SYSTEM ROTATION 5

OH = OUTSIDE HITTER  
 MH = MIDDLE HITTER  
 R/S = RIGHT SIDE OR  
 SECOND SETTER  
 MB = MIDDLE BACK



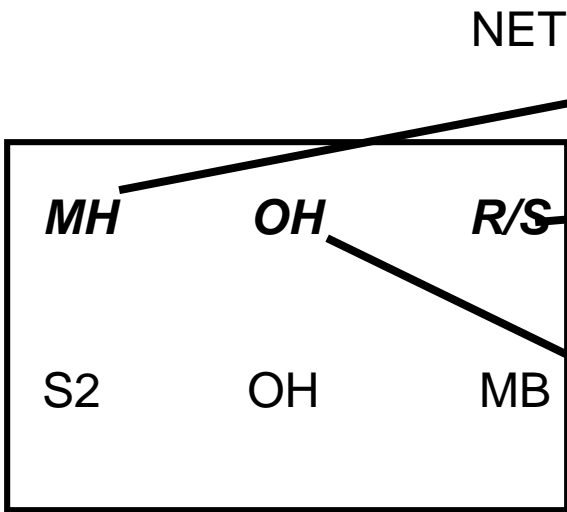
1<sup>ST</sup>. OPTION-MH,  
 HITTING AGAINST WEAKER  
 BLOCKER

2<sup>ND</sup>. OPTION-OH, HIGH  
 MIDDLE #9

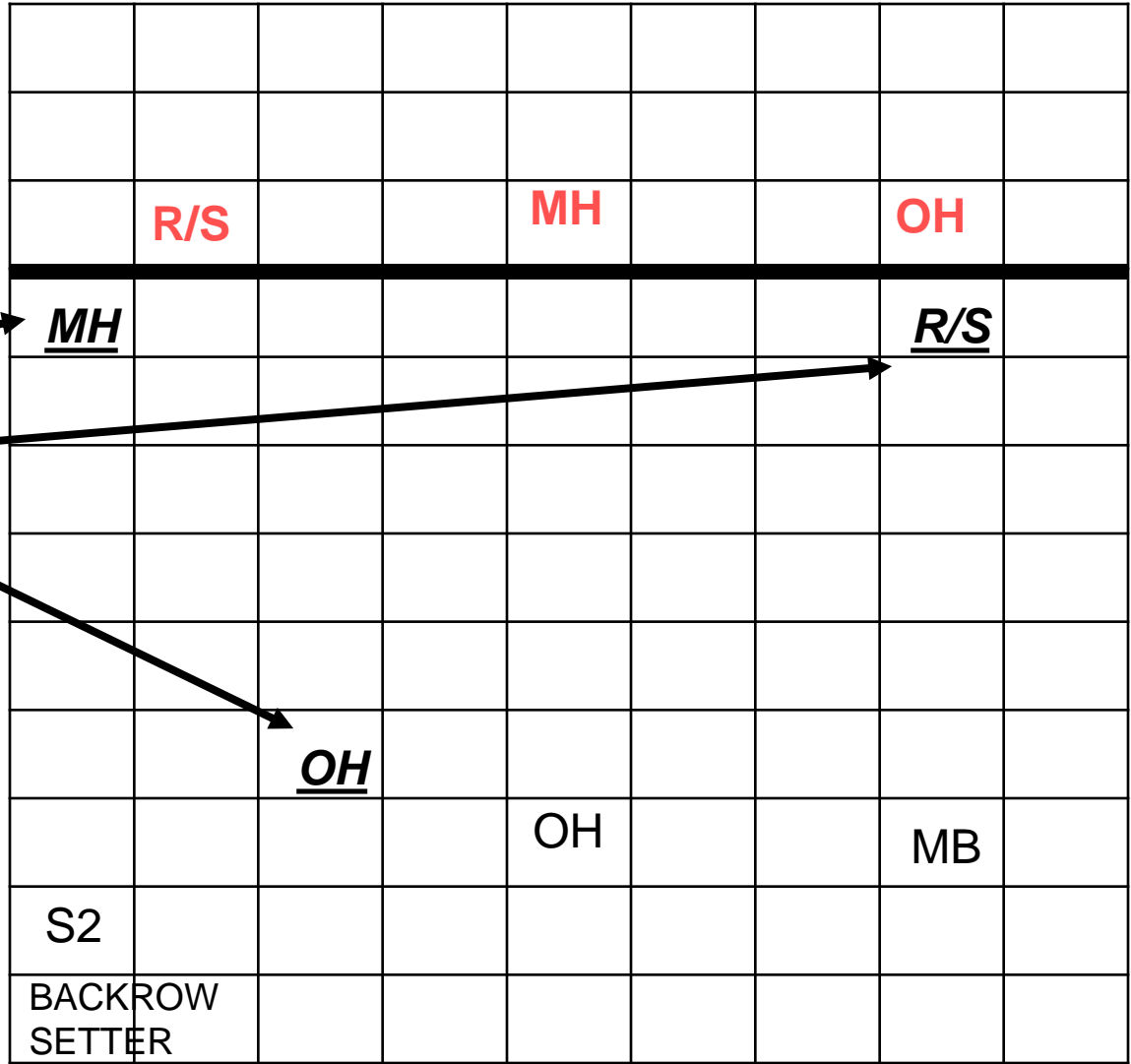
3<sup>RD</sup>. OPTION-R/S,  
 HIGH SETS, #4

# 6-2 SYSTEM ROTATION 6

OH = OUTSIDE HITTER  
 MH = MIDDLE HITTER  
 R/S = RIGHT SIDE OR  
 SECOND SETTER  
 MB = MIDDLE BACK



NET



NET

1<sup>ST</sup>. OPTION-MH,  
 HITTING SLIDE STEP,  
 QUICKER PACE

2<sup>ND</sup>. OPTION-OH, HIGH  
 MIDDLE #4 OR #1

3<sup>RD</sup>. OPTION-S,  
 HIGH SETS, #9